## IV. Using Trilinos in application codes - Part I

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## Scope and goals

## Scope

Focus on an introduction to the Tpetra linear algebra package with respect to distributed-memory (MPI) parallelization.

## Out of the scope

An introduction to all TriLinos packages including shared-memory (X) parallelization using Kokkos.

## Teuchos

Before working with Trilinos, please also take a look at the Teuchos package! It provides many useful tools and is used all over the Trilinos code.

- Memory management (e.g., Teuchos: :RCP smart pointers or Teuchos: :Array arrays with additional functionality)
(very helpful to replace many standard C++ data types and containers)
- Parameter lists
(very helpful for handling parameters for functions, classes, or whole programs)
- Communication (e.g., Teuchos: :Comm) (See https://docs.trilinos.org/dev/packages/teuchos/doc/html/classTeuchos_1_1 Comm.html)
- Numerics (e.g., BLAS and LAPACK wrappers)
- Output support, exception handling, unit testing support, and much more...
$\rightarrow$ Teuchos Doxygen documentation:
https://docs.trilinos.org/dev/packages/teuchos/doc/html/


## Tpetra Package

> Important classes:
> Tpetra::Map

> Tpetra::Vector
> \& Tpetra::MultiVector
> Tpetra::Operator

> Tpetra: :RowMatrix

> Tpetra: :CrsMatrix

> Tpetra::Import
> \& Tpetra: Export
> $\rightarrow$ Tpetra Doxygen documentation:
> https://docs.trilinos.org/dev/packages/tpetra/doc/html/

## Tpetra: :Map

- The parallel linear algebra objects from Tpetra are typically distributed based on the rows.
- Example: Consider the case of a vector $V \in \mathbb{R}^{5}$ and a sparse matrix $A \in \mathbb{R}^{5 \times 5}$

$$
V=\left[\begin{array}{l}
v \\
w \\
x \\
y \\
z
\end{array}\right] \quad A=\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & l & m
\end{array}\right]
$$

distributed among two parallel processes:

$$
V=\left[\begin{array}{c}
v \\
w \\
x \\
y \\
z
\end{array}\right] \quad A=\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & l & m
\end{array}\right] \quad \begin{aligned}
& \text { proc } 0 \\
& \operatorname{proc} 1
\end{aligned}
$$

- This can be implemented by storing the local portions of the vector and the matrix:

$$
\begin{array}{ll}
V_{0}=\left[\begin{array}{l}
v \\
x \\
z
\end{array}\right] & A_{0}=\left[\begin{array}{lllll}
a & b & & & \\
& f & g & h & \\
& & & l & m
\end{array}\right]
\end{array} \quad \operatorname{proc} 0
$$

Problem: If only the partitioned data is available on the processes, the global vector $V$ and matrix $A$ cannot be restored. In particular, it is not clear where the local rows are located in the global matrix.

- Therefore, we additionally store the global row indices corresponding to the local rows, here denoted as $M_{0}$ and $M_{1}$ (local-to-global map):

$$
\begin{array}{lll}
V_{0}=\left[\begin{array}{l}
v \\
x \\
z
\end{array}\right] & A_{0}=\left[\begin{array}{lllll}
a & b & & & \\
& f & g & h & \\
& & & l & m
\end{array}\right] & M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] \quad \text { proc } 0 \\
V_{1}=\left[\begin{array}{l}
w \\
y
\end{array}\right] & A_{1}=\left[\begin{array}{lllll}
c & d & e & & \\
& & i & j & k
\end{array}\right] & M_{1}=\left[\begin{array}{l}
1 \\
3
\end{array}\right]
\end{array}
$$

- Using the local-to-global map, the global objects are fully specified.

Process 0:

$$
\begin{array}{rlrl}
V_{0}=\left[\begin{array}{l}
v \\
x \\
z
\end{array}\right] & A_{0}=\left[\begin{array}{lllll}
a & b & & & \\
& f & g & h & \\
& & & l & m
\end{array}\right] & M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] & \operatorname{proc} 0 \\
\rightarrow V_{0}=\left[\begin{array}{l}
v \\
x \\
x
\end{array}\right] & A_{0}=\left[\begin{array}{lllll}
a & b & & & \\
& f & g & h & \\
& & & & \\
& & & l & m
\end{array}\right]
\end{array}
$$

Process 1:

$$
\begin{aligned}
V_{1}=\left[\begin{array}{l}
w \\
y
\end{array}\right] & A_{1}=\left[\begin{array}{lllll}
c & d & e & & \\
& & i & j & k
\end{array}\right] \quad M_{1}=\left[\begin{array}{l}
1 \\
3
\end{array}\right] \quad \text { proc } 1 \\
& \rightarrow V_{1}=\left[\begin{array}{l}
w \\
y
\end{array}\right] \quad A_{1}=\left[\begin{array}{lllll}
c & d & e & \\
& & & & \\
& & & & j
\end{array}\right]
\end{aligned}
$$

- In summary, in addition to the local portions of the global Tpetra objects, local-to-global mappings are necessary to describe parallel distributed global objects:

$$
V=\left[\begin{array}{c}
v \\
w \\
x \\
y \\
z
\end{array}\right] \quad A=\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & l & m
\end{array}\right] \quad \begin{aligned}
& \text { proc } 0 \\
& \operatorname{proc} 1
\end{aligned}
$$

- The local-to-global mappings are stored in Tpetra: :Map objects.

See https://docs.trilinos.org/dev/packages/tpetra/doc/html/classTpetra_1_1Map.html for more details.

## Tpetra: :Map - Exemplary Map/Distribution for a Mesh


global indices

local indices

## Tpetra: :Vector

As previously shown, a parallel distributed vector (Tpetra: :Vector) essentially corresponds to

- arrays containing the local portions of the vectors (entries) and
- a Tpetra: :Map storing the local-to-global mapping.

$$
V=\left[\begin{array}{lll}
v \\
w \\
x \\
y \\
z
\end{array}\right] \quad \begin{array}{ll}
\text { proc } 0 & V_{0}=\left[\begin{array}{l}
v \\
x \\
z
\end{array}\right]
\end{array} M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] \quad \text { proc } 0
$$

## Constructor:

Vector ( const Teuchos::RCP< const map_type >\& map, /* optional */ )
map: Tpetra::Map object specifying the parallel distribution of the Tpetra::Vector. The map also defines the length (local and global) of the vector.

## Tpetra: :MultiVector

- The Tpetra::MultiVector allows for the construction of multiple vectors with the same parallel distribution:

- A typical use case would be a linear equation system with multiple right hand sides:

$$
A X=B
$$

with $A \in \mathbb{R}^{n \times n}, X \in \mathbb{R}^{n \times m}$, and $B \in \mathbb{R}^{n \times m}$. Here, $A$ would typically be a sparse matrix and $X$ and $B$ multivectors.

- It can also be used to implement skinny dense matrices.
$\rightarrow$ Constructing a Tpetra: :MultiVector requires the number of vectors to be specified.


## Tpetra: CrsMatrix

As previously shown, a parallel distributed sparse matrix (Tpetra: :CrsMatrix) essentially corresponds to

- the local portions of the sparse matrix and
- a Tpetra: :Map storing the local-to-global mapping corresponding to the rows.
$A=\left[\begin{array}{lllll}a & b & & & \\ c & d & e & & \\ & f & g & h & \\ & & i & j & k \\ & & & l & m\end{array}\right] \quad \begin{aligned} & \operatorname{proc} 0\end{aligned} \quad \begin{aligned} & \\ & \operatorname{proc} 1\end{aligned}$
$A_{0}=\left[\begin{array}{lllll}a & b & & & \\ & f & g & h & \\ & & & l & m\end{array}\right] \quad M_{0}=\left[\begin{array}{l}0 \\ 2 \\ 4\end{array}\right] \quad$ proc 0

$$
A_{1}=\left[\begin{array}{lllll}
c & d & e & & \\
& & i & j & k
\end{array}\right] \quad M_{1}=\left[\begin{array}{l}
1 \\
3
\end{array}\right] \quad \text { proc } 1
$$

In the Tpetra: :CrsMatrix, the local portions of the sparse matrix are stored in compressed row storage (CRS) format.

Minimal constructor:

$$
\begin{aligned}
& \text { CrsMatrix ( const Teuchos:: RCP< const map_type > \&rowMap, } \\
& \text { const size_t maxNumEntriesPerRow, /* optional */ ) }
\end{aligned}
$$

rowMap Parallel distribution of the rows
maxNumEntriesPerRow Maximum number of nonzero entries per row

## Tpetra: :CrsMatrix - Column Map

- In addition to the row map, which corresponds to the local-to-global mapping of the row indices, e.g.,

$$
A=\left[\begin{array}{llllll}
a & b & & & & \\
c & d & e & & & \\
& f & g & h & & \\
& & i & j & k & \\
& & & l & m & o \\
& & & & p & q
\end{array}\right]
$$

$$
\begin{array}{ll}
M_{0}=\left[\begin{array}{l}
0 \\
1
\end{array}\right] & \text { proc 0 } \\
M_{1}=\left[\begin{array}{l}
2 \\
3
\end{array}\right] & \text { proc } 1 \\
M_{1}=\left[\begin{array}{l}
4 \\
5
\end{array}\right] & \text { proc } 2
\end{array}
$$

there is also local-to-global mapping for the column indices, the column map.

- If the column map is not specified at the construction of the matrix, it can be generated automatically by the Tpetra: :CrsMatrix object at a later point.

$$
A=\left[\begin{array}{llllll}
a & b & & & & \\
c & d & e & & & \\
& f & g & h & & \\
& & i & j & k & \\
& & & l & m & o \\
& & & & p & q
\end{array}\right]
$$

$$
\begin{array}{ll}
M_{0}=\left[\begin{array}{l}
0 \\
1
\end{array}\right] & \text { proc } 0 \\
M_{1}=\left[\begin{array}{l}
2 \\
3
\end{array}\right] & \text { proc } 1 \\
M_{1}=\left[\begin{array}{l}
4 \\
5
\end{array}\right] & \text { proc } 2
\end{array}
$$

A compatible column map would corresponding to this row map would be:

$$
A=\left[\begin{array}{llllll}
a & b & & & & \\
c & d & e & & & \\
& f & g & h & & \\
& & i & j & k & \\
& & & l & m & o \\
& & & & p & q
\end{array}\right]
$$

$\tilde{M}_{0}=\left[\begin{array}{l}0 \\ 1 \\ 2\end{array}\right] \quad$ proc 0
$\tilde{M}_{1}=\left[\begin{array}{l}2 \\ 3 \\ 4 \\ 5\end{array}\right] \quad$ proc 1
$\tilde{M}_{2}=\left[\begin{array}{l}3 \\ 4 \\ 5\end{array}\right] \quad$ proc 2

- Column maps are generally not unique, as in our example:

$$
A=\left[\begin{array}{llllll}
a & b & & & & \\
c & d & e & & & \\
& f & g & h & & \\
& & i & j & k & \\
& & & l & m & o \\
& & & & p & q
\end{array}\right]
$$

$$
\begin{array}{ll}
\tilde{M}_{0}=\left[\begin{array}{l}
0 \\
1 \\
2
\end{array}\right] & \text { proc } 0 \\
\tilde{M}_{1}=\left[\begin{array}{l}
2 \\
3 \\
4 \\
5
\end{array}\right] & \text { proc } 1 \\
\tilde{M}_{2}=\left[\begin{array}{l}
3 \\
4 \\
5
\end{array}\right] & \text { proc } 2
\end{array}
$$

Not unique means that multiple processes share global indices.

## Tpetra: :CrsMatrix - Matrix assembly

- After construction of the matrix, in order to insert values into the matrix, the functions insertLocalValues() and insertGlobalValues() can be used.
- The entries to be inserted in a row are in specified in sparse format:
row Index of the row.
cols Indices of the columns where values should be inserted.
vals Values to be inserted.
(Multiple values inserted at the same location will be added up)
insertLocalValues() All indices have to be local. Furthermore, - the column map must be available, and - the row must be owned by the calling MPI rank.
insertGlobalValues() All indices have to be global.
- Rows which are not owned by the calling MPI rank are later communicated to the owning MPI rank.
- If no column map is specified at construction, only insertGlobalValues() can be used. Then, the column map is later built by the Tpetra: :CrsMatrix.
- When all values have been inserted into the matrix, the assembly is finalized by calling fillComplete(). Then:
- Rows on non-owning MPI ranks are communicated to the owning MPI ranks.
- The final CSR format of the matrix is computed. In particular, the indices are sorted and multiple values inserted at the same location are added up.
- Global indices are transformed into local indices. Therefore, a new column map may be built.
- Only after calling fillComplete() the matrix can be further used, e.g., compute a matrix-vector product.
- In case the row map or column map (in particular, if it was automatically generated) is needed, it can be obtained using the member functions: getRowMap() Returns the row map of the Tpetra: :CrsMatrix getColMap() Returns the columns map of the Tpetra: :CrsMatrix
- After calling fillComplete(), no new values may be inserted. In order to insert new values, resumeFill() has to be called.
- In order to change values at existing locations in the sparsity pattern of the matrix, replaceLocalValues() and replaceGlobalValues() as well as sumIntoLocalValues() and sumIntoGlobalValues() may be used.


## Matrix-vector multiplication

- As mentioned earlier, the class Tpetra::CrsMatrix is derived from Tpetra::Operator. Any Tpetra::Operator can be applied to a Tpetra: :Vector or Tpetra: :MultiVector resulting in another Tpetra: :Vector or Tpetra::MultiVector, respectively.
- The parallel application of any Tpetra: : Operator is characterized by two maps, the domain map and the range map.
domain map The map of any vector the operator is applied to.
range map The map of the resulting vector.
(Both the domain map and the range map have to be unique!)
- In particular, for a Tpetra::CrsMatrix, the following very general situation, where the row map, domain map, and range map are all different, is allowed:
$\left[\begin{array}{lllll}a & b & & & \\ c & d & e & & \\ & f & g & h & \\ & & i & j & k \\ & & & l & m\end{array}\right]\left[\begin{array}{l}x_{0} \\ x_{1} \\ x_{2} \\ x_{3} \\ x_{4}\end{array}\right]=\left[\begin{array}{l}b_{0} \\ b_{1} \\ b_{2} \\ b_{3} \\ b_{4}\end{array}\right]$
- Performing the matrix-vector multiplication
$\left[\begin{array}{lllll}a & b & & & \\ c & d & e & & \\ & f & g & h & \\ & & i & j & k \\ & & & l & m\end{array}\right]\left[\begin{array}{l}x_{0} \\ x_{1} \\ x_{2} \\ x_{3} \\ x_{4}\end{array}\right]=\left[\begin{array}{l}b_{0} \\ b_{1} \\ b_{2} \\ b_{3} \\ b_{4}\end{array}\right]$
will obviously require communication.
- The corresponding communication is performed automatically. However, the domain map and range map must have already been specified before application to a vector.
$\rightarrow$ The domain map and range map can be specified within the fillComplete() call.
- If they are not specified, they will automatically be chosen as the row map of the matrix:

$$
\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & l & m
\end{array}\right]\left[\begin{array}{l}
x_{0} \\
x_{1} \\
x_{2} \\
x_{3} \\
x_{4}
\end{array}\right]=\left[\begin{array}{l}
b_{0} \\
b_{1} \\
b_{2} \\
b_{3} \\
b_{4}
\end{array}\right]
$$

Caution: In contrast to the domain map and range map, the row map does not have to be unique.

## Tpetra: : Import \& Tpetra: : Export

- It is possible to change the parallel distribution of Tpetra objects. For example, from

$$
V=\left[\begin{array}{l}
v \\
w \\
x \\
y \\
z
\end{array}\right] \quad A=\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & & l
\end{array}\right]
$$

$$
\begin{aligned}
& M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] \quad \text { proc } 0 \\
& M_{1}=\left[\begin{array}{l}
1 \\
3
\end{array}\right] \quad \text { proc } 1
\end{aligned}
$$

to

$$
V=\left[\begin{array}{c}
v \\
w \\
x \\
y \\
z
\end{array}\right]
$$

$$
A=\left[\begin{array}{lllll}
a & b & & & \\
c & d & e & & \\
& f & g & h & \\
& & i & j & k \\
& & & & \\
& & m
\end{array}\right]
$$

$$
\begin{array}{ll}
M_{0}=\left[\begin{array}{l}
0 \\
1
\end{array}\right] & \text { proc } 0 \\
M_{1}=\left[\begin{array}{l}
2 \\
3 \\
4
\end{array}\right] & \text { proc } 1
\end{array}
$$

- The row maps of the distributions are different. Furthermore, data transfer between the processes is necessary. The data transfer is performed by a Tpetra: :Import or Tpetra: :Export object.
- Tpetra::Import and Tpetra::Export objects are constructed using the Tpetra::Map of the original distribution (source map) and the Tpetra: :Map of the desired distribution (target map):

$$
\left.\begin{array}{llll}
M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] & \text { proc } 0 & & M_{0}=\left[\begin{array}{l}
0 \\
1
\end{array}\right]
\end{array}\right] \text { proc } 0
$$

## Constructors

- Tpetra::Import

```
Import (const Teuchos:: RCP< const map_type > &source,
    const Teuchos::RCP< const map_type > &target);
```

- Tpetra::Export

```
Export (const Teuchos::RCP< const map_type > &source
    const Teuchos::RCP< const map_type > &target);
```

- Obviously, the redistribution

$$
\begin{array}{lll}
M_{0}=\left[\begin{array}{l}
0 \\
2 \\
4
\end{array}\right] & \text { proc } 0 & M_{0}=\left[\begin{array}{l}
0 \\
1
\end{array}\right]
\end{array}
$$

involves:

- Sending the global rows 2 and 4 from proc 0 to proc 1
- Sending the global row 1 from proc 1 to proc 0
- Communication is then performed using the member function

```
Tpetra:: DistObject<Packet,LocalOrdinal,GlobalOrdinal,Node>::doExport(
    const SrcDistObject<Packet,LocalOrdinal,GlobalOrdinal,Node> &source,
    const Export<LocalOrdinal,GlobalOrdinal,Node> &exporter,
    const CombineMode CM);
```

for the parallel distributed target object (vector, graph, matrix). The source object is the corresponding parallel distributed map with the original distribution.
(In the corresponding doImport () function, the source and target objects are swapped)

## Hands-on exercises

## Assemble a linear system:

- Complete the app ex_02_assemble to assemble a linear system (discretized Laplace operator) in Tpetra
- Material: exercises/ex_02_assemble

